

LOW LIFE



Name

Action not recommended for children under three

Race

Pile

Rank

Novice

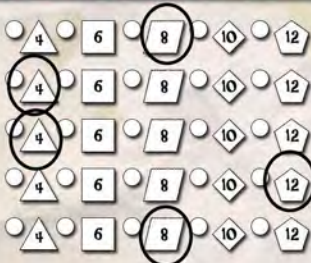
XP

Description

A big pile of crap with a stubborn streak and a honking big weapon

ATTRIBUTES

Agility
Smarts
Spirit
Strength
Vigor



Pace (base 6")

6

Parry (2+ Half Fighting)

7

Toughness (2 + Half Vigor)

0

Charisma

Power Points

HINDRANCES

Yellow - -2 to all Guts checks

Stubborn - you never admit that you are wrong

Clueless - -2 to common knowledge rolls

SKILLS



Fighting

Throwing

Lock Picking

Stealth

Riding



Weapon

Range

ROF

Damage

Weight

Notes

Mr.Hurty

STR +5

Armor Type

Location

Protection

Weight

Notes

WOUNDS

-1

-2

-3

X

FATIGUE

-1

-2

X

EDGES

Dense and chewy - +1 Toughness (already added in)

Goo flinging - may fling goo up to 36". Any target hit must make a Vigor roll or be blinded for one round plus one round per Raise.

Malleable - can store up to 10 lbs of material inside body

Burly - Str starts at d6, not D4 (already factored in).

NOTES

Pygmy slog and saddle

CLAMS

Broke

Wght Carried

Wght Limit

Enc. Penalty

Injuries